Elliptic complex numbers with dual multiplication

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Abstract

Investigated is a number system in which the square of a basis number: \((w)^2\), and the square of its additive inverse: \((-w)^2\), are not equal. Termed \(W\) space, a vector space over the reals, this number system will be introduced by restating defining relations for complex space \(C\), then changing a defining conjugacy relation from \(\text{conj}(z) + z = 0\) in the complexes to \(\text{conj}(z) + z = 1\) for \(W\) space. This change produces a dual represented vector space consisting of two dual, isomorphic fields, which are unified under one “context-sensitive” multiplication. Fundamental algebraic and geometric properties will be investigated. \(W\) space can be interpreted as a generalization of the complexes but is characterized by an interacting duality which seems to produce two of everything: two representations, two multiplications, two norm values, and two solutions to a linear equation. \(W\) space will be compared to a previous suggestion of a similar algebra, and then possible applications will be offered, including a \(W\) space fractal.

Key words: elliptic complex number, vector space, duality, fractal, hypernumber

1 Introduction

In this paper we propose to establish an algebra, \(W\) space, as a dual representational vector space with a vector multiplication. By first revisiting characteristic relations in complex number algebra, this will allow us to modify a relation between conjugates, and key algebraic properties of the proposed \(W\) space will become evident.

Two representations: \(+W\) and \(-W\) of this space, with linear bases \(\{1, (w)\}\) and \(\{1, (-w)\}\), respectively, are introduced, each of which will yield an algebraically closed field with its own multiplication. On products with a factor from each of the two fields, the unifying algebra of \(W\) space will prove to be predictable with respect to commutativity, associativity, and distributivity.

Using the example of the squares of the optional linear basis numbers \((w)^2\) or \((-w)^2\), a key characteristic of \(W\) space will be isolated by defining a context-sensitive multiplication: When multiplying two factors, the product depends on (is “sensitive” to) the representation (“context”) of each factor. This approach will allow us to provide an unambiguous and consistent algebra, which will permit further analysis.

Geometrical investigation will suggest \(W\) space as mapped onto two dual planes, which can be visualized as one dual-layered (or two-sided transparent) plane: One layer (or side) depicts \(+W\) representation, and the other depicts \(-W\) in this model.

The dual conjugate in \(W\) space results in a non-standard norm with generalized formula \(x^2 + (\text{rep}) \ xy + y^2\), which offers two norm values depending on the representation (rep) of an element in \(W\). In general, \(W\) space algebra will be characterized as having “two of everything”, including two distinct solutions to a linear equation.

\(W\) space is compared to a similar system proposed by C. Musès \([1,2,3,4,5,6]\), “\(w\) numbers”, which we acknowledge as an important preceding concept, but which we comment on their apparent inconsistency and lack of formal definition.

Finally, some interpretations are made and possible applications of \(W\) space will be suggested, including a unique fractal that results from multiplication in \(W\) space.

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2 Circular complex versus elliptic complex spaces

2.1 Revisiting \( \mathbb{C} \): the circular complex field

Development of complex space, the complex field \( \mathbb{C} \), was achieved under full acceptance that \( \{i, -i\} \) could exist to solve the relation \( z^2 = -1 \). This acceptance brought a definition of a consistent multiplication, and the emergence of a circular (Euclidean) multiplicative norm, and its implied conjugate relation: \( \text{conj} (z) = -z \). These findings can be distilled into two essential characteristic relations that generate \( \mathbb{C} \) under a commutative addition and vector distribution with:

**Definition 1** Defining relations for \( \mathbb{C} \)

\[
\begin{align*}
\{i, -i\} & \text{ is the solution set to: } (\mathbb{C}: DR-0) \\
\text{conj} (z) + z & = 0, \quad (\mathbb{C}: DR-1) \\
\text{conj} (z) \cdot z & = 1 = z \cdot \text{conj} (z). \quad (\mathbb{C}: DR-2)
\end{align*}
\]

The space \( \mathbb{C} = \{a + bi, \text{ where } a, b \text{ are real}\} \) is seen to be a vector space under addition (+) and a scalar multiplication (·). Multiplication is extended to define a vector operation \(^1\) over any pair in \( \mathbb{C} \times \mathbb{C} \).

Assuming a linear conjugacy operator in the vector space \( \langle \mathbb{C}, +, \cdot \rangle \), the relations \( \text{conj} (i) = -i \) and \( \text{conj} (-i) = -(-i) = i \) determine the general conjugate of \( z = x + yi \) as:

\[
\text{conj} (z) = \text{conj} (x + yi) = x + y \text{conj} (i) = x + y (-i) = x + (-y) i = x - yi.
\]

Thus,

\[
\begin{align*}
\text{conj} (z) \cdot z & = (x - yi) \cdot (x + yi) = x^2 + y^2, \\
(z \cdot \text{conj} (z)) & = (x + yi) \cdot (x - yi) = x^2 + y^2 = \text{conj} (z) \cdot z.
\end{align*}
\]

This allows defining a multiplicative norm such that for any two vectors the norm of the product is the product of the norms. Any such \( z \) with norm \( 1 \) lie on the circle: \( x^2 + y^2 = 1 \). For this reason, the standard complex space \( \mathbb{C} \) will now be referred to as **circular complex numbers**, and under addition (+) and its multiplication (·), these numbers form a mathematical field.

2.2 Introducing \( \mathbb{W} \): the elliptic complex space

In order to introduce another type of complex space, we now consider a change in the conjugacy relation and postulate a solution set \( \{ (w), (-w) \} \). Hence, we consider a vector space \( \mathbb{W} \) defined and generated by a commutative addition and vector distribution with:

**Definition 2** Defining relations for \( \mathbb{W} \)

\[
\begin{align*}
\{ (w), (-w) \} & \text{ is the solution set to: } (\mathbb{W}: DR-0) \\
\text{conj} (z) + z & = 1, \quad (\mathbb{W}: DR-1) \\
\text{conj} (z) \cdot z & = 1 = z \cdot \text{conj} (z). \quad (\mathbb{W}: DR-2)
\end{align*}
\]

Expressed in terms of the solution set \( \{ (w), (-w) \} \), the additive inverse of \( (w) \) shall be denoted as either \( -(w) \) or \( (-w) \); consequently, the additive inverse of \( (-w) \) are either \( -(w) \) or \( (w) \). While distinction between \( -i = (-1) i \) and \( (-i) \) would be trivial and unneeded in \( \mathbb{C} \), it becomes required for \( \mathbb{W} \) when considering multiplication later. The two members of the solution set \( \{ (w), (-w) \} \) will therefore be carefully separated, before considering mixed multiplication between factors containing both \( (w) \) and \( (-w) \) terms.

---

\(^1\) Note that \( \text{conj} (z) = -z \) implies that \( \text{conj} (z) \cdot z = (-z) \cdot z = 1 \) for \( z = i \) and \( -i \). Thus, \( (-i) \cdot i = 1 \) and \( (-i) \cdot (-i) = i \cdot (-i) = 1 \), which requires a commutative multiplication in \( \mathbb{C} \). And, \( (-z) \cdot z = -z \cdot z = 1 \) implies \( z^2 = -1 \) for both \( i \) and \( -i \), so the squares \( i^2 = -1 \) and \( (-i)^2 = -1 \) are equal.
2.3 Derived relations within $\mathbb{W}$

Since $\text{conj} (z) = 1 - z$, we have $\text{conj} (z) \cdot z = (1 - z) \cdot z = 1$. Using distributivity of multiplication over a sum and difference, this implies

$$z^2 := z \cdot z = z - 1,$$

$$(-z) \cdot z = z \cdot (-z) = (-1) z \cdot z = 1 - z.$$  \hfill (4)  \hfill (5)

These results are true for both $w$ and $(-w)$ of the solution set, so substituting into equations (4) and (5) yields fundamental behavior of multiplication in $\mathbb{W}$:

$$w^2 = (w) - 1,$$

$$(-w)^2 = (-w) - 1,$$

and

$$(-w) \cdot (w) = 1 - (w),$$

$$(-(-w)) \cdot (-w) = 1 - (-w).$$  \hfill (6)  \hfill (7)  \hfill (8)  \hfill (9)

It is apparent that multiplication ($\cdot$) requires distinction of $(w)$ versus $(-w)$, as it differentiates $- (w)$ from $(-w)$, both of which denote the additive inverse of $(w)$.

The following sections will therefore introduce two fields $+\mathbb{W}$ and $-\mathbb{W}$, to handle multiplication for $(w)$ and $(-w)$, respectively. After this, both fields will be joined to form $W$ space as a unified, dual elliptic complex vector space.

2.4 Defining $+\mathbb{W}$: an elliptic complex field

The space $+\mathbb{W} := \{a + b \langle w \rangle \}$, where $a, b$ are real] is seen to be a vector space under addition $(+)$ and a scalar multiplication, with $a + b \langle w \rangle$ also being denoted as coefficients $(a, b)$. A vector multiplication is introduced over any pair in $(+\mathbb{W}) \times (+\mathbb{W})$ and denoted as “$\times$”. Letting $A := a + b \langle w \rangle$ and $B := c + d \langle w \rangle$ we define:

$$A \times B := [a + b \langle w \rangle] \times [c + d \langle w \rangle] = [a][c + d \langle w \rangle] + [b \langle w \rangle] \times [c + d \langle w \rangle]$$

$$= [ac + ad \langle w \rangle] + [bc \langle w \rangle + bd \langle (w) \times (w) \rangle] = [ac + ad \langle w \rangle] + [bc \langle w \rangle + bd \langle (w) - 1 \rangle]$$

$$= [ac - bd] + [ad + bc + bd \langle w \rangle]$$

Since $\text{conj} (w) = 1 - \langle w \rangle$, any $z = x + y \langle w \rangle$ in the vector space $(+\mathbb{W}, +, \times)$ has a conjugate (assuming a linear conjugacy operator):

$$\text{conj} (z) = \text{conj} (x + y \langle w \rangle) = x + y \text{conj} (\langle w \rangle) = x + y (1 - \langle w \rangle) = x + y - y \langle w \rangle.$$  \hfill (10)

Therefore, we obtain for the product of any $z$ with its conjugate:

$$z \times \text{conj} (z) = [(x + y) - y \langle w \rangle] \times [x + y \langle w \rangle] = x^2 + xy + y^2$$

Similarly, $z \times \text{conj} (z) = x^2 + xy + y^2$. This product lets us define a norm of any $z = x + yw$ in $+\mathbb{W}$:

$$\|z\|_+ := z \times \text{conj} (z) = x^2 + xy + y^2,$$

which can be shown to be a multiplicative norm. Any such $z$ with norm $= 1$ lies on the ellipse: $x^2 + xy + y^2 = 1$ (see figure 1).

We discover that the integral powers of $(w)$ lie on this same ellipse:

$$(w)^1 = (w); \quad (w)^2 = (w) - 1; \quad (w)^3 = -1;$$

$$(w)^4 = -(w); \quad (w)^5 = 1 - (w); \quad (w)^6 = 1.$$  \hfill (11)  \hfill (12)  \hfill (13)  \hfill (14)

Thus, $(w)$ is a sixth-root of unity, which lies on the fundamental $(w)$-axis, and all real powers of $(w)$ appear anti-clockwise on the plot. Hence, this ellipse can also be called the “power orbit” of $(w)$ under $\times$: $\{ (w)^n \}$ for all real $n$} (see appendix C).

Summarizing, the complex space $+\mathbb{W}$ can be referred to as the elliptic complex numbers, with $A^{-1} = \text{conj}(A) / \|z\|_+ = [x + y - y \langle w \rangle] / \|z\|_+$. Under $+$ and $\times$ multiplication, these numbers form an algebraic field. Furthermore, the mapping $i \rightarrow (1 - 2 \langle w \rangle) / \sqrt{3}$ shows that the complex field $\mathbb{C}$ is isomorphic to the $(+\mathbb{W}, +, \times)$ field, and, as one might expect, under this mapping the unit circle in $\mathbb{C}$ is mapped onto the unit ellipse in $+\mathbb{W}$.
2.5 Defining $-\mathbb{W}$: an elliptic complex field dual to $+\mathbb{W}$

In direct analogy to $+\mathbb{W}$ above, the space $-\mathbb{W} = \{a + b(-w), \text{ where } a, b \text{ real}\}$ is also seen to be a vector space under $+$ and a scalar multiplication. Vector multiplication is introduced over any pair in $(−\mathbb{W}) \times (−\mathbb{W})$ and denoted as “$\circ$” in $−\mathbb{W}$. Letting $A := a + b(-w)$, $B := c + d(-w)$, we define:

$$A \circ B := [a + b(-w)] \circ [c + d(-w)] = [a][c + d(-w)] + [b(-w)] \circ [c + d(-w)]$$

$$= [ac + ad(-w)] + bc(-w) + bd(-w) \circ (-w) = ac + ad(-w) + bc(-w) + bd[(-w) - 1]$$

$$= [ac - bd] + [ad + bc + bd](-w)$$

(15)

Since $\text{conj}(-w) = 1 - (-w)$ is linear, any $z = x + y(-w)$ in the vector space $(−\mathbb{W}, +, \circ)$ has a conjugate:

$$\text{conj}(z) = \text{conj}[x + y(-w)] = x + y \text{conj}[(−w)] = x + y[1 - (−w)] = x + y - y(-w)$$

(16)

We obtain:

$$\text{conj}(z) \circ z = [(x + y) - y(-w)] \circ [x + y(-w)] = x^2 + xy + y^2$$

(17)

Similarly, $z \circ \text{conj}(z) = x^2 + xy + y^2$, which is exactly the same formula as (13) for $+\mathbb{W}$, for any point $^2 A = a + bz$ where $z$ is either $(w)$ or $(-w)$. And, conversely, we can define a norm in $-\mathbb{W}$:

$$\|z\| := z \circ \text{conj}(z) = x^2 + xy + y^2,$$

(18)

for any $z = x + y(-w)$ which is also a multiplicative norm. Any such $z$ with norm $=1$ lies on the ellipse $x^2 + xy + y^2 = 1$, as represented using the linear basis $\{1, (-w)\}$ in figure (2).

The integral powers of $(-w)$ lie on this same ellipse, and $(-w)$ is a sixth root of unity:

$(-w)^1 = (-w); \quad (-w)^2 = (-w) - 1; \quad (-w)^3 = -1; \quad (-w)^4 = -(-w); \quad (-w)^5 = 1 - (-w); \quad (-w)^6 = 1.$

(19)

As with $+\mathbb{W}$, this ellipse can be called the “power orbit” of $(-w)$ in $-\mathbb{W}$: $\{(-w)^n\}$ for all real $n$ (see appendix C), a multiplicative inverse exists with $A^{-1} = \text{conj}(A) / \|z\| = [x + y - y(-w)] / \|z\|$, and the space is isomorphic to $\mathbb{C}$.

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$^2$ Here we remark that although the norm formulas are the same in terms of coordinates: $x^2 + xy + y^2$, for both $+\mathbb{W}$ and $-\mathbb{W}$ norms, the $x + y(w)$ from $+\mathbb{W}$ and the $x + y(-w)$ from $-\mathbb{W}$ generally denote different points. As $(w)$ denotes the additive inverse to $(-w)$, this must be considered later, when merging both $+\mathbb{W}$ and $-\mathbb{W}$ into a single number space.
2.6 Duality of $\mathbb{W}$ and $-\mathbb{W}$, and equality of points

To prepare for merging both $\mathbb{W}$ and $-\mathbb{W}$ into a single vector space, a map is now defined

$$^\star : (w) \mapsto (-w)$$

(20)

for duality between $(\mathbb{W}, +, \times)$ and $(\mathbb{W}, +, \circ)$: If $A = a + b (w)$ and $B = c + d (w)$, then we define the dual of $A$ as $A^\star := a + b (-w)$, and $B^\star = c + d (-w)$. Since

$$A \times B = (ac - bd) + (ad + bc + bd) (w),$$

(21)

and

$$A^\star \circ B^\star = (ac - bd) + (ad + bc + bd) (-w),$$

(22)

the isomorphism is easily seen in that $(A \times B)^\star = (A^\star) \circ (B^\star)$. Thus, $\times$ and $\circ$ are dual multiplications as well.

With $(-w)$ being the additive inverse to $(w)$, this requires clarification regarding equality of points:

$$(-w) + (w) = 0,$$

(23)

$$w = - (-w).$$

(24)

This equality, as implied by definition (2), continues to be valid, but it is explicitly noted that the relation between vector multiplication ($\times$ and $\circ$) and equality, involving both $\mathbb{W}$ and $-\mathbb{W}$ spaces, has not been defined yet.

Geometrically, this equality of points is now illustrated by drawing $-\mathbb{W}$ space with $(-w)$ axis pointing down (figure 3): Points in $+\mathbb{W}$ and $-\mathbb{W}$ are equal if they are at the same position in figures 1 and 3.
3 W space: unified dual elliptic complex space

3.1 Overview

We now define W space ($\mathbb{W}$) as consisting of elements which are both ($w$) and ($-w$) represented, as an algebraic joining of the two elliptic complex fields $+\mathbb{W}$ and $-\mathbb{W}$. W space consists of two dual elliptic complex fields, with a general multiplication defined within each field and between elements of each field.

While both $+\mathbb{W}$ and $-\mathbb{W}$ fields have been introduced separately so far, additional consideration must now be taken for the general product that may involve factors from either space, i.e., one factor containing a ($w$) term, and the other factor containing a ($-w$) term. It will be shown that this algebra is no longer a field, but can be regarded as a dual-represented, dual-normed vector space over the reals, with a vector multiplication which may distribute over a vector sum. To do this, a left-factor or right-factor rule must be supplemented, describing a $\mathbb{W}_1$ and $\mathbb{W}_2$ space, respectively. Rules on how and when substitution of equal quantities can occur will be termed sensitivity.

3.2 Context domains of $\times$ and $\circ$, and general multiplication in W space

Multiplication $\circ$ has only been defined in $-\mathbb{W}$ (equation 15) between two factors $A := a + b(-w)$ and $B := c + d(-w)$, using ($-w$) from definition 2, ($\mathbb{W}_1$: DR-0). This will now be called ($-w$) representation, or $-\mathbb{W}$ representation of points in $\mathbb{W}$.

For $A' := a - b(w)$ and $B' := c - d(w)$ (i.e., using ($w$) representation of the same two points), the $\circ$ multiplication is not defined; instead, the $\times$ operation from $+\mathbb{W}$ must be used (equation 10). We have

$$A' \times B' = [a + (-b)(w)] \times [c + (-d)(w)] = (ac - bd) + (ad - bc + bd)(w),$$

$$A \circ B = [a + b(-w)] \circ [c + d(-w)] = (ac - bd) + (ad + bc + bd)(-w).$$

Clearly, $A' \times B' \neq A \circ B$ even though $A' = A$ and $B' = B$. Hence, $\times$ and $\circ$ are different operations, each depending on the representation of its factors in $+\mathbb{W}$ or $-\mathbb{W}$ space, respectively.

Operation $\times$ is defined on the domain of $(+\mathbb{W}) \times (+\mathbb{W})$ elements of $\mathbb{W}$, while $\circ$ is defined on the domain of $(-\mathbb{W}) \times (-\mathbb{W})$ elements of $\mathbb{W}$. Conversely, the general multiplication operation in $\mathbb{W}$ must reduce to $\times$ multiplication when restricted to the $(+\mathbb{W}) \times (+\mathbb{W})$ domain, and it must reduce to $\circ$ multiplication when restricted to the $(-\mathbb{W}) \times (-\mathbb{W})$ domain. These domains will now be interpreted as the two contexts in which general multiplication within $\mathbb{W}$ must operate, and this multiplication will be termed sensitive to the representation of its factors. In short, $\mathbb{W}$ space has a context-sensitive multiplication.

The remaining context domains of the general multiplication are: $(-\mathbb{W}) \times (+\mathbb{W})$ and $(+\mathbb{W}) \times (-\mathbb{W})$. The union of all four domains is $\mathbb{W} \times \mathbb{W}$, the entire domain of general multiplication in W space.

3.3 General multiplication in $\mathbb{W}_1$ space

We define a $\mathbb{W}_1$ version of $\mathbb{W}$ space as $\mathbb{W}_1 \equiv (\mathbb{W}_1, +, (\cdot)) := \{(+\mathbb{W}, +, \times) \text{ joined with } (-\mathbb{W}, +, \circ)\}$ so that the general multiplication $(\cdot)$ of $\mathbb{W}_1$ is extended to all four context domains (cases) of $(A, B) \in \mathbb{W} \times \mathbb{W}$:

1. $A(\cdot)B := A \times B$ when $(\cdot)$ is restricted to elements of the $+\mathbb{W}$ field; i.e., $(\cdot) : (+\mathbb{W}) \times (+\mathbb{W}) \mapsto (+\mathbb{W})$, so $(\cdot) = \times$.
2. $A(\cdot)B := A \circ B$ when $(\cdot)$ is restricted to elements of the $-\mathbb{W}$ field; i.e., $(\cdot) : (-\mathbb{W}) \times (-\mathbb{W}) \mapsto (-\mathbb{W})$, so $(\cdot) = \circ$.
3. $A(\cdot)B := A' \times B$ when $(\cdot)$ is restricted to elements of the $-\mathbb{W}$ field as left factor, and an element of the $+\mathbb{W}$ field as right factor, with left factor taking on the same representation ($A'$) as the right factor. Then, $(\cdot) : (-\mathbb{W}) \times (+\mathbb{W}) \mapsto (+\mathbb{W})$, so $(\cdot) = \{\times, \text{ with left factor represented in } +\mathbb{W} \text{ as } A'\}$.
4. $A(\cdot)B := A' \circ B$ when $(\cdot)$ is restricted to elements of the $+\mathbb{W}$ field as left factor, and an element of the $-\mathbb{W}$ field as right factor, with left factor taking on the same representation ($A'$) as the right factor. Then, $(\cdot) : (+\mathbb{W}) \times (-\mathbb{W}) \mapsto (-\mathbb{W})$, so $(\cdot) = \{\circ, \text{ with left factor represented in } -\mathbb{W} \text{ as } A'\}$.

Cases 1 and 2 have already been discussed and follow from ($\mathbb{W}$: DR-0) through ($\mathbb{W}$: DR-2) in definition 2. A supplemental definition for cases 3 and 4 in $\mathbb{W}_1$ space is now given:

Definition 3 Supplemental definition for $\mathbb{W}_1$ space

$\mathbb{W}_1$ space is defined by ($\mathbb{W}$: DR-0) through ($\mathbb{W}$: DR-2) and the following supplements:

$$(-w)(\cdot)(w) := -(w) \times (w), \quad (\mathbb{W}_1$: DR-3)$$

$$(w)(\cdot)(-w) := -(w) \circ (-w). \quad (\mathbb{W}_1$: DR-4)$$
We now recall derived result: \((-z)z = 1 - z\) (equation 5). This relation is true for both \((w)\) and \((-w)\) of the solution set, so substituting them into this equation yields the mixed-factor basis behavior of multiplication in \(W_1\), revealing non-commutativity:

\[
\begin{align*}
(w)(\cdot)(w) &= -(w) \times (w) = 1 - (w), \quad (27) \\
(w)(\cdot)(-w) &= -(w) \circ (-w) = 1 - (-w), \quad (28) \\
(w)^2 &:= (w) \times (w) = -1 + (w), \quad (29) \\
(-w)^2 &= (-w) \circ (-w) = -1 + (-w). \quad (30)
\end{align*}
\]

Relations (27) and (28) characterize this \(W_1\) version of \(W\) space. It is especially noted that the squares of \((w)\) and \((-w)\) are defined unambiguously as the product with itself (equations 29 and 30).

### 3.4 \(W_2\) space

Just as in the \(W_1\) version of \(W\) space, we define a counterpart \(W_2 \equiv (W_2, +, (\cdot)) := \{(+W, +, \times) \text{ joined with } (-W, +, \circ)\}\) as:

**Definition 4** Supplemental definition for \(W_2\) space

\(W_2\) space is defined by \((W: DR-0)\) through \((W: DR-2)\) and the following supplements:

\[
\begin{align*}
(w)(\cdot)(w) &= -(w) \circ (-w), \quad (W_2: DR-3) \\
(w)(\cdot)(-w) &= -(w) \times (w). \quad (W_2: DR-4)
\end{align*}
\]

This yields:

\[
\begin{align*}
(w)(\cdot)(w) &= -(w) \circ (-w) = 1 - (-w), \quad (31) \\
(w)(\cdot)(-w) &= -(w) \times (w) = 1 - (w), \quad (32) \\
(w)^2 &:= (w) \times (w) = -1 + (w), \quad (33) \\
(-w)^2 &= (-w) \circ (-w) = -1 + (-w). \quad (34)
\end{align*}
\]

Relations (31) and (32) exhibit non-commutativity in \(W_2\), as a type of “mirrored” dual to \(W_1\) space\(^3\) relations (27) and (28).

It appears that \(W_1\) space is different from \(W_2\) space only where a vector product involves factors which contain both \((w)\) and \((-w)\) terms. In order to clarify and further discuss this situation, we will now introduce a representation function \(\text{rep}(A)\), representational equality \((\overset{r}{=})\), and the terms copoint and dual point.

### 3.5 Representation function, representational equality, copoint and dual point

In performing a general multiplication in \(W\) (not specified by either \(\times\) or \(\circ\)), we have seen that the representation of each factor matters. To handle this key aspect of \(W\) space, we introduce the following notions and notation.

#### 3.5.1 The representation function

Given any element \(A \in W\) we shall determine its representation using the rep function:

\[
\text{rep}(A) := \begin{cases} 
1, \text{ if } A \text{ is non-real and represented by } (w), \\
0, \text{ if } A \text{ is real, and} \\
-1, \text{ if } A \text{ is non-real and represented by } (-w).
\end{cases} \quad (35)
\]

#### 3.5.2 Representational equality

An equation \(A = B\) in \(W\) does not necessarily imply that \(AD_1 = BD_2\) for any \(D_1 = D_2\) when performing the general multiplication (for definition of equality, \(=\), see section 2.6, “equality of points”). What is required is that either the multiplication be specified by \(\times\) or \(\circ\), or that the multipliers \(D_1\) and \(D_2\) must be equal and of the same representation. Thus, we say “\(D_1\) is representationally equal to \(D_2\)”, or:

\[
D_1 \overset{r}{=} D_2 \iff \{D_1 = D_2, \text{ and } \text{rep}(D_1) = \text{rep}(D_2)\} \quad (36)
\]

\(^3\) However, \(W_2\) space is not an “isomorphic” dual to \(W_1\) space.
3.5.3 Copoint

The following notation will specify an opposite (or alternate) representation of a given element \( A \in \mathbb{W} \). Suppose \( a, b, c, d \) real and \( A := a + bw \), then we designate the copoint of \( A \) as \( A' := a + (-b)(-w) \). Similarly, if \( B := c + d(-w) \), then \( B' := c - d(w) \). In general, for non-real \( D \in \mathbb{W} \) we define:

\[
D' := \{ D' = D, \text{ and } \text{rep}(D') \neq \text{rep}(D) \} 
\]

In addition, if \( D \) is any non-real point in \( \mathbb{W} \) space, we wish to be able to specify \( D \) represented under \( (w) \) or under \((-w)\):

\[
D^+ := \{ D^+ = D, \text{ and } \text{rep}(D^+) = 1 \} 
\]

\[
D^- := \{ D^- = D, \text{ and } \text{rep}(D^-) = -1 \} 
\]

For real \( D \) we define the trivial case \( D' = D^+ = D^- = D \), as representational equality \((\equiv)\) and equality of points (as in section 2.6) reduce to ordinary equality in the reals.

For non-real \( D \) we still have equality of points \( D' = D^+ = D^- = D \), but also:

\[
\begin{align*}
(D^+) & \overset{r}{=} D^-, & (D^-) & \overset{r}{=} D^+, \\
D^+ & \not\overset{r}{=} D^-, & \text{rep}(D^+) & = -\text{rep}(D^-), \\
D & \not\overset{r}{=} D', & \text{rep}(D) & = -\text{rep}(D').
\end{align*}
\]

3.5.4 Dual point

We now apply the dual notation \((^*)\) on a general point \( D \) with real coefficients \( a, b \) by defining \( D^* \) as the dual point of \( D \):

\[
D^* := \begin{cases} 
\{ a + b(-w), & \text{if } D \text{ is non-real and represented as } a + b(w), \\
\{ a, & \text{if } D \text{ is real, and} \\
\{ a + b(w), & \text{if } D \text{ is non-real and represented as } a + b(-w).
\end{cases}
\]

Thus, \( D^* = D \) only if \( D \) is real, whereas in general \( \text{rep}(D^*) = -\text{rep}(D) \), and:

\[
\begin{align*}
[a + b(w)]^* & \overset{r}{=} a + b(-w), \\
[a + b(-w)]^* & \overset{r}{=} a + b(w).
\end{align*}
\]

3.6 Examples for multiplying factors of unlike representation

The following gives a few examples for general multiplication in \( \mathbb{W}_1 \) and \( \mathbb{W}_2 \) space, respectively. For readability, we will leave out the explicit multiplication symbol \((\cdot)\) between two factors, and write it as an implied product:

\[
\begin{align*}
(w) (\cdot) (-w) & \equiv (w) (-w), \\
A (\cdot) B & \equiv AB,
\end{align*}
\]

and so forth. As long as we specify whether multiplication is executed in \( \mathbb{W}_1 \) or \( \mathbb{W}_2 \), the multiplication result will be unique (per definitions 3 and 4).

Clearly, the non-commutativity of \( (w) \) and \((-w)\) follows from the general multiplication in \( \mathbb{W} \) being defined in terms of two different specific operations. All following examples will be in \( \mathbb{W}_1 \) (definition 3).

The most simple product between two numbers of different representation is:

\[
(-w) (w) \overset{r}{=} (-w) \times (w) \neq (w) \circ (-w) \overset{r}{=} (w) (-w). 
\]

More general, by letting \( A := a - b(-w) \) and \( B := c + d(w) \), we compute the product \( AB \) straight-forward. Note that multiplication distributes over addition, only requiring that the representation \( \text{rep}(A) \) and \( \text{rep}(B) \) does not change. Substituting \( (-w)(w) \overset{r}{=} 1 - (w) \), we obtain:

\[
\begin{align*}
AB & \overset{r}{=} [a - b(-w)][c + d(w)] \overset{r}{=} a[c + d(w)] - b(-w)[c + d(w)] \\
& \overset{r}{=} ac + ad(w) - bc(-w) - bd(-w)(w) \\
& \overset{r}{=} ac + ad(w) + bc(w) - bd(1 - (w)) \overset{r}{=} (ac - bd) + (ad + bc + bd)(w).
\end{align*}
\]
As the change arrow indicates, the representation of one of the terms was changed

\[-bc(-w) \mapsto [-bc(-w)]' \equiv bc(w), \tag{48}\]

as multiplication in \(W_1\) requires the representation of a product to be in the representation of the right factor. In the above example, we had \(\text{rep}(B) = 1\), and therefore the sum \(ad(w) - bc(-w)\) had to be represented as in terms of \((w)\) as well.

Next, we observe that this result is exactly the same as computing \(A' \times B\) where \(A' \equiv [a - b(-w)]' \equiv a + b(w)\):

\[A' \times B = \left[ a + b(w) \right] \times \left[ c + d(w) \right] \equiv (ac - bd) + (ad + bc + bd)(w). \tag{49}\]

But, the product \(A \circ B' \equiv (ac - bd) + (-ad - bc + bd)(-w) \neq AB\). In other words, we have in \(W_1\):

\[AB \triangleq A' \times B \triangleq (A+) \times (B+), \tag{50}\]

when \(\text{rep}(A) = -1\) and \(\text{rep}(B) = 1\) (conversely, in \(W_2\) we have \(AB \triangleq A \circ B' \triangleq (A-) \circ (B-)\) for the same \(A, B\).

Therefore, multiplication in \(W_1\) corresponds to the field multiplication of the right-hand factor’s representation field, and the left factor (and product) is then represented in that same field. These properties are summarized in Table 1.

As representation of a factor determines the outcome of a multiplication result, this can be interpreted as context-sensitive multiplication. Nevertheless, general multiplication in \(W\) is a well-defined, single valued function from \(W \times W \mapsto W\).

Multiplication in \(W_1\) is governed entirely by the representation of the right factor, and conversely, multiplication in \(W_2\) (definition 4) is governed entirely by the representation of the left factor, as can easily be shown.

### 3.7 A note about non-commutativity

For \(z_1, z_2 \in \{(w), (-w)\}\), it can be verified that \(z_1 = \text{rep}(z_1)(w)\), \(\text{rep}^2(z_1) = 1\), and \(z_1 z_2 = \text{rep}(z_1) \text{rep}(z_2) [z_2 - 1]\). Using these identities, the general product in \(W_1\) between any two factors \(A := a + bz_1\) and \(B := c + dz_2\), i.e. of any representation, can also be expressed as:

\[AB \equiv ac + (ad) z_2 + (bc) z_1 + bd z_1 z_2\]

\[\mapsto (ac - \text{rep}(z_1) \text{rep}(z_2) bd) + (ad + \text{rep}(z_1) \text{rep}(z_2) (bc + bd)) z_2, \tag{51}\]

\[BA \equiv ac + (ad) z_2 + (bc) z_1 + bd z_2 z_1\]

\[\mapsto (ac - \text{rep}(z_1) \text{rep}(z_2) bd) + (bc + \text{rep}(z_1) \text{rep}(z_2) (ad + bd)) z_1. \tag{52}\]

Since \(z_1 = \text{rep}(z_1)(w)\), \(\text{rep}(z_2) z_1 = \text{rep}(z_1) [\text{rep}(z_2)(w)] = \text{rep}(z_1) z_2\), therefore \(1) z_1 = \text{rep}(z_1) \text{rep}(z_2) z_2\), and we can express the general difference, in various representations:

\[BA - AB = (bc + \text{rep}(z_1) \text{rep}(z_2) (ad + bd)) z_1 - (ad + \text{rep}(z_1) \text{rep}(z_2) (bc + bd)) z_2\]

\[= (\text{rep}(z_1) \text{rep}(z_1) bc + (ad + bd)) z_2 - (ad + \text{rep}(z_1) \text{rep}(z_2) (bc + bd)) z_2\]

\[= bd (1 - \text{rep}(z_1) \text{rep}(z_2)) z_2\]

\[= bd (\text{rep}(z_1) \text{rep}(z_2) - 1) z_1\]

\[= bd (\text{rep}(z_2) - \text{rep}(z_1)) (w)\]

\[= bd (\text{rep}(z_1) - \text{rep}(z_2)) (-w). \tag{53}\]

Obviously, when \(A\) and \(B\) are in the same field representation, \(\text{rep}(z_1) = \text{rep}(A) = \text{rep}(B) = \text{rep}(z_2)\), there is \(BA \triangleq AB\), and multiplication in \(W_1\) is commutative within either +\(W\) or -\(W\) field. However, when the multiplication is between oppositely represented factors, i.e., \(\text{rep}(A) = -\text{rep}(B)\), then \(BA - AB = bd (\text{rep}(A) - \text{rep}(B)) (w) = \pm 2bd(w)\). In this case, we have shown that multiplication in \(W_1\) is “predictably” non-commutative since, knowing \(AB\), we can predict that:

### Table 1

Multiplication in \(W_1\)

<table>
<thead>
<tr>
<th>(A \in W)</th>
<th>(B \in W)</th>
<th>(\text{rep}(A))</th>
<th>(\text{rep}(B))</th>
<th>(AB)</th>
<th>(\text{rep}(AB))</th>
</tr>
</thead>
<tbody>
<tr>
<td>+W</td>
<td>+W</td>
<td>+1</td>
<td>+1</td>
<td>(A \times B)</td>
<td>+1</td>
</tr>
<tr>
<td>-W</td>
<td>+W</td>
<td>-1</td>
<td>+1</td>
<td>(A' \times B)</td>
<td>+1</td>
</tr>
<tr>
<td>+W</td>
<td>-W</td>
<td>+1</td>
<td>-1</td>
<td>(A' \circ B)</td>
<td>-1</td>
</tr>
<tr>
<td>-W</td>
<td>-W</td>
<td>-1</td>
<td>-1</td>
<td>(A \circ B)</td>
<td>-1</td>
</tr>
</tbody>
</table>
in vector space equations. Equations (59) through (61) can quickly be confirmed from right factor multiplication: As long as the same multiplication \((\times \text{ or } \circ)\) is executed on both sides of an equation, the equality is preserved. Notably, equation (61) describes a situation where the seemingly trivial operation of “multiplying an equation on both sides with the same factor” may not always be allowable, as it breaks equality if the representations are not compatible.

### 3.8.3 Substitution in \(W_1\) expressions

It should be emphasized that distinction between point equality \((A = B)\) and representational equality \((A \triangleq B)\) is important in \(W\) space, as point equality \(A = B\) includes both cases: \(A \triangleq B\) or \(A' \triangleq B\). In a simple example, the identity

\[ CB \triangleq CB \]

would be broken by substituting \(B\) with \(B'\) on one side of the equation \((A, B, C \notin \mathbb{R})\), per equation (61).

In general, substitution of multiplication factors is allowable only if the underlying field multiplication \((\times \text{ or } \circ, \text{ from } +W \text{ or } -W\) respectively) remains unchanged.

### 3.8.4 Restating expressions in \(W\) with use of explicit multiplication, and choice of representation

Any expression stated in \(W\) can be restated according to the rules of general multiplication, into a specific multiplication \((\times \text{ or } \circ)\), and then the field properties of \(+W\) or \(-W\) can be applied to that expression.

It is noted that no preference for one representation over the other is given: Both point and copoint are equal, \(A = A'\), and it is vector multiplication that required us to introduce the stronger representational equality, e.g. \(A' \neq A\) for non-real \(A\).

The particular formulation of a problem has to determine which representation to choose, or a convention has to be set. An example that demonstrates this need is:
Figure 4. A visualization of $\mathbb{W}$ space.

\[ A := (w) - (-w). \]  
(63)

The point $A$ could be represented either as $(A^+) = 2(w)$ or $(A^-) = -2(-w)$, there is no preferred choice of representation within the algebra. As will be discussed later, additional representation conventions can be introduced, with varying complexity, for modeling different kinds of scenarios for which one might want to use such algebras. At first, though, more of the common properties of $\mathbb{W}$ will be discussed, before proposing extensions.

3.9 Where are $+\mathbb{C}$, $-\mathbb{C}$, $\mathbb{C}_1$ or $\mathbb{C}_2$ in the complex space $\mathbb{C}$?

There is a simple reason why there are no $+\mathbb{C}$, $-\mathbb{C}$, $\mathbb{C}_1$, or $\mathbb{C}_2$ spaces in the complexes: $\mathbb{C}$ multiplication is commutative and has equal squares: $i^2 = -1 = (-i)^2$. There is no $\langle +\mathbb{C}, +, \times \rangle$ that would be discernible from $\langle -\mathbb{C}, +, \circ \rangle$. The real powers of $(i)$ and $(-i)$ are the same unit circle. A more subtle observation is that the conjugacy operator (conj) and the dual operator (dual) $\equiv (*)$ are the same for any element $A$ in $\mathbb{C}$:

\[ \text{conj}(A) = \text{dual}(A) = A^*. \]  
(64)

Similarly, because of commutativity in $\mathbb{C}$, there is no distinction between $\mathbb{C}_1$ and $\mathbb{C}_2$ spaces since both define $\mathbb{C}$ identically.

Thus, the non-zero sum of $(\pm w)$ and its conjugate is what allows $\mathbb{W}$ space to become a dual represented, two dimensional vector space, that can be equipped with two dual, non-commutative vector multiplications. One might say, in a more pointed way, that a “conjugal symmetry” in $\mathbb{C}$ becomes a characteristic asymmetry in $\mathbb{W}$.

4 Geometric and algebraic properties of $\mathbb{W}$ space

4.1 Geometric interpretation

Since each representation of $\mathbb{W}$ is a two dimensional vector space, one may think of $\mathbb{W}$ as consisting of two dual planes: $+\mathbb{W}$ with linear basis $\{1, (w)\}$, and $-\mathbb{W}$ with basis $\{1, (-w)\}$. These planes are identical except for the representation of the $w$ axis as either $(w)$ or $(-w)$: Figures 1 and 2 have identical geometry: a point $A := a + b(w)$ and its dual point $A^* = a + b(-w)$ would show at the same position in the respective graph.

In order to illustrate $\mathbb{W}$ as a vector space, the equality of point and copoint $A = A' = a - b(-w)$ requires a flip of the $-\mathbb{W}$ plane across the real axis, as is shown in figure 3.

This procedure is sketched in figure 4, with two arbitrary points $A, B$ and their copoints $A', B'$. Several interpretations of this graph are possible: The $-\mathbb{W}$ plane is flipped and placed above (or below) the $+\mathbb{W}$ plane (making point and copoint on top of each other); or $\mathbb{W}$ space is one transparent plane, where each side of such a plane represents $+\mathbb{W}$ or $-\mathbb{W}$.
Regardless of what interpretation one may prefer (if any), figure 4 illustrates the geometric aspect of multiplication with mixed factors: Multiplication in $\mathbb{W}_1$ is sensitive to the representation of its right factor, therefore the product $AB$ as shown would be evaluated as $A' \circ B$ (as $B$ is $-\mathbb{W}$ represented). Similarly, in $\mathbb{W}_2$, that same product would become $A \times B'$.

If one were to visualize this, one could say that multiplication is executed in one of the two planes, or on one side of a transparent plane. No preference of visualization is given, and it is not necessary to interpret multiplication in such a way.

### 4.2 Associativity

When a product of any number of factors is such that the entire expression will be evaluated in either the $+\mathbb{W}$ or $-\mathbb{W}$ field, then multiplication will remain associative. If, however, factors of different representation are multiplied with each other, the product is generally not associative anymore, as the right-factor (or left-factor) rules of $\mathbb{W}_1$ (or $\mathbb{W}_2$) apply to pairwise multiplication only.

Specifically, taking three non-real points $A, B, C$ with $\text{rep}(A) = \text{rep}(B) = \text{rep}(C)$, we have in $\mathbb{W}_1$:

\[
\begin{align*}
A(BC) & \overset{\text{r}}{=} A \times (B \times C) \overset{\text{r}}{=} (A \times B) \times C \overset{\text{r}}{=} (AB)C \\
A'(B'C') & \overset{\text{r}}{=} A' \circ (B' \circ C') \overset{\text{r}}{=} (A' \circ B') \circ C' \overset{\text{r}}{=} (A'B')C' \\
A(B'C) & \overset{\text{r}}{=} A \times (B \times C) \overset{\text{r}}{=} (A' \circ B') \times C \overset{\text{r}}{=} (AB'C)
\end{align*}
\]

The last equation (representational inequality) indicates non-associativity, as the expression $(AB')C$ must be evaluated to $(A' \circ B') \times C$ due to the right-factor representation rule in $\mathbb{W}_1$.

We conclude that multiplication is generally not associative in W space, but within $+\mathbb{W}$ or $-\mathbb{W}$ it is associative, just as multiplication is generally non-commutative in W space, but within $+\mathbb{W}$ or $-\mathbb{W}$ it is commutative. Non-associativity arises from the choice of representation of the factors, and is therefore predictable.

### 4.3 A note about distributivity

It is remarked that both $\times$ and $\circ$ multiplication in $\mathbb{W}_1$ and $\mathbb{W}_2$ distribute over addition, as both $(+\mathbb{W}, +, \times)$ and $(-\mathbb{W}, +, \circ)$ are a field. Implicit multiplication, however, does not distribute over addition in general, as such expressions provide insufficient information about the representation of each of the terms:

\[
\begin{align*}
A \times (B + C) &= D &\iff & A \times B + A \times C &= D \\
A \circ (B + C) &= E &\iff & A \circ B + A \circ C &= E \\
A(B + C) &= F &\iff & AB + AC &= F
\end{align*}
\]

Relations (68) and (69) hold true, as multiplication has been stated explicitly ($\times$ or $\circ$). In relation (70), multiplication is implicitly determined by the chosen representation of $A$, $B$ and $C$, which is not distributive.

For example: If $A := (w)$, $B := (w)$ and $C := (-w)$, we have in $\mathbb{W}_1$:

\[
\begin{align*}
A(B + C) &= (w)((w) + (-w)) \\
&= (w)(0) = 0, \\
AB + AC &= (w)(w) + (w)(-w) \\
&= (-1 + (w)) + (1 - (-w)) \\
&= 2w.
\end{align*}
\]

As clarified in section (3.8.4), W space does not give a preferred representation of a point in the $\{1, w\}$ plane. Instead, the formulation must provide this information, by either explicitly stating multiplication to be $\times$ and $\circ$, or by stating the representation of each point. If explicit multiplication is not provided by the formulation, then it is generally not distributive.

We do note, however, that distributivity holds in $\mathbb{W}$ if the sum to be distributed is uniformly represented, i.e, if all terms in the sum are entirely $+\mathbb{W}$ represented, or entirely $-\mathbb{W}$ represented. In this sense, distributivity in $\mathbb{W}$ is also predictable.
4.4 Geometry of norms in $W$ space

Earlier, the two elliptic complex fields $+W$ and $-W$, with multiplications $\times$ and $\circ$, lead to two conjugates (relations 11 and 16):

$$\text{conj} (x + y(w)) \overset{\cong}{=} x + y - y(w),$$  \hspace{1cm} (73)

$$\text{conj} (x + y(-w)) \overset{\cong}{=} x + y - y(-w).$$  \hspace{1cm} (74)

For a general point $A := x + y(w)$ with copoint $A' = x - y(-w)$, the norms from relations (13) and (18) then are:

$$\|A\|_+ = A \times \text{conj} (A) = x^2 + xy + y^2,$$

$$\|A\|_- = A' \circ \text{conj} (A') = x^2 - xy + y^2.$$  \hspace{1cm} (75)

(76)

Figure 5 shows lines of isonorm samples: $k^2 = \|A\|_+$ and $k^2 = \|A\|_-$, for $k = \frac{1}{2}, 1, \text{ and } 2$.

In general, a point $A$ in $W$ space has two norm values, depending on the chosen representation of $A$:

$$\|A\| = \{\|A\|_+, \|A\|_-,\} = \{x^2 + xy + y^2, x^2 - xy + y^2\} = \{x^2 + \text{rep}(A) xy + y^2\}.$$  \hspace{1cm} (77)

Geometrically, if interpreting the norm as "distance from the origin", this could be viewed as a "short way" and a "long way", depending on the factor $\text{rep}(A) xy$. When measuring distances $\|A - B\|_\mp$ between two points $A$ and $B$, then there are two solutions in general:

$$\|A - B\|_\mp = \{\|A - B\|_+^\frac{1}{2}, \|A - B\|_-^\frac{1}{2}\}.$$  \hspace{1cm} (78)

It can easily be shown that the product norm property holds for $\|A \times B\|_+ = \|A\|_+ \|B\|_+$ and $\|A \circ B\|_- = \|A\|_- \|B\|_-$, but not for other combinations of $\times, \circ, \|\cdot\|_+$ and $\|\cdot\|_-$, in general. It is concluded that $W$ space is a metric space only for expressions evaluated in either $+W$ or $-W$.

4.5 Dual solutions of linear equations

As $W$ space does not suggest a preferred representation of a general point, there is a curious consequence for linear equations, if multiplication isn’t stated explicitly: They have two solutions in general. For two given points $A$ and $B$, and an unknown point $X$, the relation $AX = B$ may become:

$$(A+) \times (X+) = (B+),$$  \hspace{1cm} (79)

$$(A-) \circ (X-) = (B-).$$  \hspace{1cm} (80)

For non-real $A$, these two expressions generally evaluate to a different point $X$. 

13
5 Remarks on “w numbers” after Charles Musès

In the 1970’s, a system called “w numbers” (or “w arithmetic”) was proposed by Charles Musès[1,2,3,4]. This system appears to exhibit geometric and algebraic properties similar to W space (or more specifically, \(W_1\)) of this paper. We will now comment on Musean w numbers, and distinguish them from W space.

5.1 Defining relations for w numbers

In [1] Musès writes: “When we come to w defined by \(w^2 = -1 + w\) (42) and \((-w)^2 = -1 - w\) (43) we [...] are now able to distinguish arithmetically between \((+x)^2\) and \((-x)^2\). [...] Hence, we further define \(-w\), unless explicitly otherwise stated, to mean \((+1)\) \([-(-1)w]\) and not \((-1)\) \([(-1)w]\). This notation is clarified in [4]: “Thus, \((+1)(-1)w = +(-w)\), but \([(+1)(-1)]w = -(+w)\). Though \(+1(-w)\) and \(-1(+w)\) are the same in additive context, they are not the same multiplicatively.”

We comment that these definitions appear insufficient, as they seem to imply an underlying vector space (“... +1(-w) and -1(+w) are the same in additive context ...”), however, they offer a contradicting statement at the same time (“... they are not the same multiplicatively.”) It is not clear how two points could simultaneously be equal but not be the same “multiplicatively.” Musès also writes[1]: “\(w(-w) = (-w)^4(-w) = (-w)^5\) (45) = \(-1(-w) = 1 + w\) if only addition is considered (46); and similarly, \((-w)(w) = (w)^4(w) = (w)^5 = 1 - w\) (47).”

Likewise, it is unclear how equality in a vector space could be realized (“1 - (-w) = 1 + w if only addition is considered”). Musès introduces terms like “almost distributive” and “almost commutative” [3] and gives examples as in [2]: “\(w(-w + w) = 2w\) whereas \((-w + w)w = 0\), or [1,3]: “\(w(w - w) = w(0) = 0\)” whereas prior distribution of the addends would yield “\(w(w - w) = -1 + w + 1 + w = 2w\).”

We acknowledge that these are examples of an algebraic situation requiring clarification, however, no apparent clarification has been offered by Musès.

5.2 Isolating the problematic contention

Equality of the vector elements \(1(-w) = -1(w)\) is required for building a vector space over the reals. If only a single multiplication operation is defined, one has \((-w)^2 = [(-1)w][(-1)w] = (-1)(-1)w^2 = w^2\), which is in direct contradiction to the defining relations from [1], equations (42) and (43): “\(w^2 = -1 + w\)” and “\((-w)^2 = -1 - w\).” This is detailed in table 2, and leads to the problematic conclusion that Musean w numbers cannot be a vector space.

Incidentally, since \(A \times B - A' \circ B' = \pm 2bd(w)\), we recognize that \(A \times B = A' \circ B'\) only if \(A\) or \(B\) is real (\(b = 0\) or \(d = 0\)). Hence, \(A^2 = A \times A = A' \circ A' = (A')^2\) only if \(A = A'\) is real.

In [1] Musès notes: “... hypernumbers can be perceived not as 'disobeying laws' but rather as becoming sensitive to distinctions among phenomena previously only lumped together in less sensitive arithmetics.” Though in a different manner, this paper has implemented his note via the “context-sensitive” vector multiplication defined for W space.
6 Possible algebraic variants of W space

6.1 A commutative multiplication?

We have observed that for two points \( A := a + b(w) \) and \( B := c + d(w) \), the products \( AB \) and \( A'B' \) only differ in a \( \pm bd(w) \) term, which is the same term that arises from non-commutativity in factors of different representations (e.g. equation 54).

Thus, one can define a new multiplication on all of \( W \times W \) as:

\[
A \odot B := \frac{1}{2} ((A+) \times (B+) + (A-) \circ (B-)) = (ac - bd) + (bc + ad) w.
\]

The binary operation, multiplication \( \odot \), is easily seen to be commutative on all of \( W \). Furthermore, if \( W \) space were mapped onto the complex plane using a map \( h(w) = i \), then \( h(A \odot B) = h(A) h(B) \) under commutative multiplication in \( C \).

6.2 Uniform “min” norm (\( d_{\text{min}} \) metric) for all of \( W \) space?

Earlier we have introduced two norm choices (section 4.4, “Geometry of norms in W space”), making \( W \) dual-normed space. It might just as well be useful to define a single, uniform norm instead, to make \( W \) a metric space. Such a choice of norm for a general point \( A = x + yw \) (regardless of representation) to be:

\[
\|A\|_{\text{min}} := x^2 - |xy| + y^2 = \min \{\|A\|_+, \|A\|_-\}.
\]

The corresponding metric, defined for \( A - B = (\Delta x) + (\Delta y) w \) by:

\[
d_{\text{min}}(A, B) := \sqrt{\|A - B\|_{\text{min}}} = \sqrt{(\Delta x)^2 - |\Delta x \Delta y| + (\Delta y)^2}.
\]

Its unit locus (figure 6) is like a swollen unit locus of the city-block metric: \( d_{\text{city}}(A, B) = |\Delta x| + |\Delta y| \). It is easily shown that \( d_{\text{min}} \) is a valid metric in \( W \) and that \( d^2_{\text{min}} = (3/2) d^2_{\text{Eucl}} - (1/2) d^2_{\text{city}} \), where \( d_{\text{Eucl}} \) is the Euclidean metric:

\[
d_{\text{Eucl}} := \sqrt{(\Delta x)^2 + (\Delta y)^2}.
\]

Unfortunately, however, the min norm does not obey the norm product property, i.e., it is not a multiplicative norm.

Compared to the dual \( \|A\|_+ \) and \( \|A\|_- \) implied metrics, one could geometrically interpret \( \|A\|_{\text{min}} = \min \{\|A\|_+, \|A\|_-\} \) to consider only the “shorter way”, or minimum distance selection for all of \( W \).

6.3 Possible joint \( W_{12} := W_1 \cup W_2 \) space?

Given the core of similarity between \( W_1 \) and \( W_2 \), it may be possible to extend \( W \) space to a joint \( W_{12} \) space where this core is fully-exploited, and the joint possibilities of both multiplication in \( W_1 \) and \( W_2 \) would generally result in a product that is a set with two members, one member for each representation, i.e.:

\[
(w)(-w) := \{1 - (w), 1 - (-w)\}, \quad (84)
\]

\[
(-w)(w) := \{1 - (-w), 1 - (w)\}.
\]

\[85\]
One could then even declare the result an unordered set, which makes:

\((w)(-w) = (-w)(w) = -(w)^2 = -(-w)^2 = \{1 - (w), 1 - (-w)\}\),

thereby giving every product of two non-real factors a result set that consists of two points.

At this point we only remark that such set multiplication will cause proliferation of results in repeated multiplication, and in particular, for infinite sums such as the Taylor series of a function; this requires further investigation and clarification.

6.4 Possible U space?

We note a possible \(U\) space as a way of completing options for the defining relation: \(\text{conj}(z) + z := \{0, 1, -1\}\). The choice of 0 yields \(\mathbb{C}\), the choice of 1 yields \(\mathbb{W}\) of this paper, and choosing \(-1\) would yield \(U\). Similar to \(W\) space, the defining relations of \(U\) space would be:

**Definition 5 Defining relations for \(U\)**

\[
\begin{align*}
\{(u),(-u)\} & \text{ is the solution set to: } (U: DR-0) \\
\text{conj}(z) + z = -1, & \quad (U: DR-1) \\
\text{conj}(z) \cdot z = 1 = z \cdot \text{conj}(z). & \quad (U: DR-2)
\end{align*}
\]

Interestingly, these two relations imply that the third powers of \((u)\) and \((-u)\) are unity: \((u)^3 = 1 = (-u)^3\), and that the power ellipse for \(u\) is: \(x^2 - xy + y^2 = 1\). On first look, \(U\) space appears to have a context sensitive multiplication similar to \(W\), and again, could result in a \(U_1\) and a \(U_2\) version of \(U\) space.

7 Summary, possible applications of \(W\) space, and outlook

In this paper we have introduced \(W\) space as a dual elliptic complex vector space with context sensitive multiplication. Algebraic rules that govern such multiplication have been specified, and appropriate notation thereof was introduced. \(W\) space was demonstrated to contain two dual fields: \(+W\) and \(-W\), which can be unified in two similar ways that lead to a \(W_1\) or \(W_2\) space. Geometrically, the space was found to be dual normed, with the \(\|\|_+\) and \(\|\|_-\) norms representing squares of distances in the \(+W\) and \(-W\) component fields, respectively. The relation of \(W\) space to a predecessor concept, “\(w\) numbers” after C. Musès, was then discussed, and we remarked how we believe that \(W\) space addresses certain issues. Finally, possible algebraic variants of \(W\) space were drafted for further examination.

In [6] Musès originally chose the symbol “\(w\)” as a “referent of consciousness”, and it was claimed that the properties of \(w\) and \((-w)\) make such \(w\) numbers well-suited for use in the social as well as physical sciences. In this final section, we will speculate on how \(W\) space could provide more tangible realizations, and offer suggestions where it may help explain both physical and human behavior.

Generally, \(W\) space may be useful with systems that intrinsically have two dual mechanisms that may result in different outcomes, where it is not predictable in these systems when one behavior (or outcome) will be evident as compared to the other. This could include, e.g., spin-\(1/2\) behavior in quantum physics, or spontaneous decision making in sociology or psychology.

In physics, a spin-\(1/2\) particle (e.g., an electron) is described as having an intrinsic property, its “spin”, that is not tied to space or time. Upon measurement, such spin-\(1/2\) particle will spontaneously assume one of two possible states, resulting in two distinct measurement outcomes. The Stern–Gerlach experiment is a famous demonstration of this quantum effect. \(W\) space could aid in modeling this physical behavior, by mapping the particle’s spin to \(\pm W\) representation of the space-time coordinates used. The product norm property within \(+W\) and \(-W\) may warrant relativity as in [7,8].

In sociology or psychology, \(W\) space could be applicable for scenarios in which a test group is placed in an environment with ongoing opportunity of taking one action over another, where no reasonably accurate prediction is apparent for the action that the test group might take. One might even speculate on applicability for an individual subject, e.g., a person who has a split personality disorder. \(W\) space might be able to model decision outcomes for that individual that might otherwise seem irrational.

One interesting aspect of the dual multiplication arises when one does not mandate, up front, one of the multiplication results over the other, but allows carrying forward both results. Due to the inherent proliferation of possible results in a sequential algorithm, one can realize fractal shapes when letting the number of algorithmic steps go against infinity. While investigation into these opportunities is largely outstanding, we have added the *multi-star* fractal in appendix A as a first result, and remark here only that one could expect interesting outcomes when evaluating the exponential function through its Taylor polynomial (appendix B).
The primary goal of this paper has been to establish W space on a sound mathematical footing. Using defining relations, we have shown that this system, with a well-defined context sensitive multiplication, contains within it a duality that does not prevent or restrict its consistency. This way, W space is perhaps the next step beyond circular complex space.

On a humorous note, one might say that early in our math education we were taught that “a minus times a minus always equals a plus”. Paradoxically, W space represents somewhat of a departure from this hitherto conventional wisdom, and on a more serious note, it might help establish a new convention in terms of its context sensitive algebra. It is our hope that this system will be more fully explored and used in the future.

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References


APPENDIX

A The “multi-star” fractal

Squaring a point \( A \) in W space may generally have two results \( B_1 \) and \( B_2 \): \( B_1 := A \times A \), \( B_2 := A \circ A \). Further squaring of both \( B_1 \) and \( B_2 \) may yield four possible results: \( C_{11} := B_1 \times B_1 \), \( C_{12} := B_1 \circ B_1 \), \( C_{21} := B_2 \times B_2 \), and \( C_{22} := B_2 \circ B_2 \). In general, when squaring a point \( N \) times, there are \( 2^N \) possible results, depending on which multiplication (\( \times \) or \( \circ \)) was chosen each time. In a limit for \( N \to \infty \), a certain percentage of results will yield a norm that approaches infinity, whereas the remaining points will have finite norm (generally their norm will approach 0).

In a simple recursive algorithm, this percentage can be approximated in the following manner:
• For a given start value \((x, y)\), all squares are calculated up to a distinct \( N \). This will result in a set \( Z \) containing \( 2^N \) possible results.
• For each point in \( Z \), both norms are computed; in the general case, one value will be larger and one will be smaller.
• If the smaller of the norms is greater than 3, all further squares of this point must approach infinity. They will be assigned “0”, or a convergence percentage of 0%.
• If the larger of the norms is smaller than \( \frac{1}{3} \), all further squares of this point must approach zero. They will be assigned “1”, or a convergence percentage of “100%”.
• For the remaining points, an approximation of “0.5”, or convergence percentage of 50%, will be made.
• A linear average over all convergence percentages of members in \( Z \) will be made, to yield a single convergence percentage value between 0% and 100%.

It is evident that with increasing \( N \), the precision of this approximation will increase. Figure A.1 graphically depicts a multiple pointed star figure, now called multi-star, the outcome of such a procedure for \( N \) in the real \([-2, 2]\) and imaginary \([-2w, 2w]\) interval, with the origin \((0, 0)\) marked by an “O” in the middle of the picture. As the legend in figure A.1 indicates, a convergence shading is established as follows:
white indicates 0% convergence,
black indicates 100% convergence, and
shades of gray indicate a convergence percentage between 0% and 100%, in an approximately linear transition.

A rich fractal structure becomes apparent (for C source code and additional bitmaps, see [9]). By contrast, in the complex numbers \( \mathbb{C} \), a graph obtained from the same procedure would yield only a black unit circle on an otherwise white complex plane.

**B Possible exponential function fractal**

In \( \mathcal{W} \), one can define \((w)^n := (w) \times (w) \times \ldots \times (w)\), where \((w)\) is a factor \(n\) times under \(\times\). Similarly, there is \((-w)^n := (-w) \circ (-w) \circ \ldots \circ (-w)\), where \((-w)\) is a factor \(n\) times under \(\circ\). In general, a set \(Y^{(n)}\) is possible for any \(Y \in \mathcal{W}\), to contain all products of \(n\) factors \(Y\), under \(\times\) or \(\circ\) multiplication:

\[
Y^{(n)} := \{ Y \ast Y \ast \ldots \ast Y, \ n \ \text{times, where each occurrence of} \ast \ \text{can be} \ \times \ \text{or} \ \circ \}. \tag{B.1}
\]

This offers the interesting possibility to define the exponential function through its Taylor polynomial, to receive a solution set that contains an infinite number of points:

\[
\text{Exp}(Y) := \left\{ \sum_{n=0}^{\infty} \frac{y_n}{n!}, \text{ where } y_n \in Y^{(n)} \right\}. \tag{B.2}
\]
The notation \( \{ \sum \frac{y_n}{n!} \} \) indicates summation over all possible members \( y_n \) of \( Y^{(n)} \), with one \( y_n \) from each \( Y^{(n)} \).

As the sum for \( \text{Exp}(Y) \) is convergent, the infinite solution sets for \( n \to \infty \), plotted in the two dimensional plane, exhibit a rich fractal structure (for samples and source code, see [9]).

C  Exponential, logarithm, polar forms, and ellipse area in \( W \) space

This appendix restates the results originally derived by Kevin Carmody in [5]. We present his and our results using \( W \) space notation as established in the current paper, while sometimes deriving them differently, e.g., by using the isomorphism between \( +W \) and \( C \). Replacing \((w)\) with \((-w)\) in this section will yield the identical relations, as \(-W\) and \( C \) are isomorphic as well. We will therefore only discuss \( +W \), while all statements will be valid for \(-W\) without loss of generality. It is noted, however, that the following derivations are generally not valid for multiplication of factors of mixed representation.

C.1 Derivation of \((w)^q\) for real \( q \)

The map:

\[
P(i) := \frac{1 - 2w}{\sqrt{3}} \quad \text{from} \quad C \mapsto (+W),
\]

or conversely,

\[
Q(w) := \frac{1}{2} - \frac{i\sqrt{3}}{2} = \exp\left(-\frac{i\pi}{3}\right) \quad \text{from} \quad (+W) \mapsto C \tag{C.2}
\]

establishes the isomorphism between \( (+W) \) and \( C \). We shall now show that for any real \( q \):

\[
(w)^q = \frac{2}{\sqrt{3}} \left[ \cos\left(\frac{\pi q}{3} + \frac{\pi}{6}\right) + (w) \sin\frac{\pi q}{3} \right]. \tag{C.3}
\]

**Proof.** Letting \((w)^q := a + b(w)\) we have

\[
Q ((w)^q) = \left[Q(w)^q\right]^q = \left[\exp\left(-\frac{i\pi q}{3}\right)\right]^q = \exp\left(-\frac{i\pi q}{3}\right) = \cos\left(-\frac{\pi q}{3}\right) + i \sin\left(-\frac{\pi q}{3}\right). \tag{C.4}
\]

Also,

\[
Q ((w)^q) = Q(a + bw) = a + bQ(w) = a + b \left(\frac{1}{2} - \frac{\sqrt{3}}{2}\right) = \left(a + \frac{b}{2}\right) + i \left(-\frac{b\sqrt{3}}{2}\right), \tag{C.5}
\]

so:

\[
\left(a + \frac{b}{2}\right) + i \left(-\frac{b\sqrt{3}}{2}\right) = \cos\left(-\frac{\pi q}{3}\right) + i \sin\left(-\frac{\pi q}{3}\right), \quad \text{with parts:} \tag{C.6}
\]

\[
a + \frac{b}{2} = \cos\left(-\frac{\pi q}{3}\right), \quad \text{and} \quad -\frac{b\sqrt{3}}{2} = \sin\left(-\frac{\pi q}{3}\right). \tag{C.7}
\]

This implies:

\[
b = \frac{2}{\sqrt{3}} \sin\left(\frac{\pi q}{3}\right), \quad \text{and} \quad a = \cos\left(\frac{\pi q}{3}\right) - \frac{1}{\sqrt{3}} \sin\left(\frac{\pi q}{3}\right). \tag{C.8}
\]

Using the cosine of angle sum relation, we find:

\[
\cos\left(\frac{\pi q}{3} + \frac{\pi}{6}\right) = \cos\left(\frac{\pi q}{3}\right) \cos\left(\frac{\pi}{6}\right) - \sin\left(\frac{\pi q}{3}\right) \sin\left(\frac{\pi}{6}\right) = \frac{\sqrt{3}}{2} \cos\left(\frac{\pi q}{3}\right) - \frac{1}{2} \sin\left(\frac{\pi q}{3}\right) = \frac{\sqrt{3}}{2} a, \tag{C.9}
\]

\[
(w)^q = a + b(w) = \frac{2}{\sqrt{3}} \left[ \cos\left(\frac{\pi q}{3} + \frac{\pi}{6}\right) + (w) \sin\frac{\pi q}{3} \right]. \tag{C.10}
\]

This concludes the proof. □
C.2 Polar forms

Relation (C.3) for \((w)^q\) suggests a polar form for elements of \((+\mathbb{W})\), using a modulus \(|A|_+ := \sqrt{\|A\|_+}\) of a general point \(A := a + (w) b \in (+\mathbb{W})\), defined through the \(\|\cdot\|_+\) norm from relation (13). Then, the polar form of \(A\) is:
\[
A \overset{\triangle}{=} |A|_+ (w)^q, \quad \text{where} \quad q = \frac{3}{\pi} \left[ \tan^{-1} \frac{a + 2b}{a\sqrt{3}} - \frac{\pi}{6} \right].
\] (C.11)

Thus, we can write \(\times\) multiplication between two points \(A\) and \(B\) in polar form:
\[
A \times B = |A|_+ (w)^q |B|_+ (w)^s = |A|_+ |B|_+ (w)^q (w)^s = |A|_+ |B|_+ (w)^{q+s}.
\] (C.13)

C.3 Exponential and logarithm

We summarize results from Carmody [5] for the exponential function in \((+\mathbb{W})\):
\[
e^{(a+b(w))} := 1 + \sum_{k=1}^{\infty} \frac{(a + b(w))^k}{k!} = e^a e^{b(w)} = e^{a + \frac{b}{2} (w)^{2\sqrt{3}}}.
\] (C.14)

For the special case \(b = -2a\) we have:
\[
(w)^q = e^{-\frac{2\pi}{\sqrt{3}} (1 - 2(w))} = e^{-\frac{2\pi}{\sqrt{3}} P(i)},
\] (C.15)

where \(P(i) = (1 - 2(i))/\sqrt{3}\) from relation (C.1) above, the image of the complex \(i\) under the map \(\mathbb{C} \mapsto (+\mathbb{W})\).

The last relation allows us to write the natural logarithm:
\[
\ln (A+) := \ln |A|_+ - \frac{q\pi}{3} P(i) = \frac{1}{2} \ln (a^2 + ab + b^2) - \frac{q\pi}{3 \sqrt{3}} (1 - 2(w)).
\] (C.16)

C.4 Real exponent of \((w)\) proportional to area swept under ellipse

We conclude with another finding of Carmody. Figure C.1 shows \((w)^q\) at angle \(\theta\) and radius \(r\). A triangular sector of area is \(dA = \frac{1}{2} r^2 d\theta\), where \(r^2 = 1 / (1 + \sin \theta \cos \theta)\) since \(1 = x^2 + y^2 + xy = r^2 + r^2 \sin \theta \cos \theta\).

Integrating over angle \(0\) to \(\theta\), we find the Euclidean area \(A(\theta)\) swept by the radius vector:
\[
A(\theta) = \frac{1}{2} \int_{0}^{\theta} r^2 d\theta' = \frac{1}{2} \int_{0}^{\theta} \frac{1}{1 + \sin \theta' \cos \theta'} d\theta' = \frac{1}{2} \int_{0}^{\theta} \frac{1}{1 + \frac{1}{\sqrt{3}} \sin 2\theta'} d\theta'
\]
\[
= \frac{1}{\sqrt{3}} \tan^{-1} \left( \frac{2 \tan \theta + 1}{\sqrt{3}} \right) - \frac{\pi}{6} = \frac{1}{\sqrt{3}} \left[ \tan^{-1} \left( \frac{1}{\sqrt{3}} + 2 \tan \theta \right) - \frac{\pi}{6} \right].
\] (C.17)
From relation (C.12) we have:

\[
q = \frac{3}{\pi} \left[ \tan^{-1} \left( \frac{a + 2b}{a \sqrt{3}} \right) - \frac{\pi}{6} \right] = \frac{3}{\pi} \left[ \tan^{-1} \left( \frac{1}{\sqrt{3}} + \frac{2 \tan \theta}{\sqrt{3}} \right) - \frac{\pi}{6} \right] = \frac{3\sqrt{3}}{\pi} A(\theta),
\]  

(C.18)

and therefore see that the area \( A(\theta) \) swept by the radius vector is proportional to the real exponent \( q \) of \( (w)^9 \), which generated the sweep.